
Interference modelling and analysis in hard real-time multiprocessor systems

Patricia Balbastre

Universitat Politècnica de València, Spain

- Introduction
- Related work
- Task model
- Interference-aware scheduling
- Schedulability analysis
- Task allocation
- Evaluation
- Conclusions

- Scheduling of multi core real-time systems introduces more complexity than that of single core systems
- Execution of tasks no longer depends only on their own computation time or that of the highest-priority tasks.
- Shared hardware resources between processors introduce an important pessimism factor
→ interference
- Three main sources of interferences:
 - Main memory
 - Memory bus
 - Cache

How to measure interference?

Two approaches

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graph TD; A[Two approaches] --> B[Specific model]; A --> C[General model];
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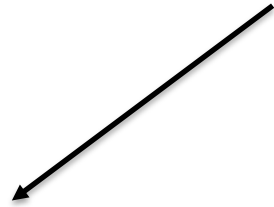
Specific model

- Ad-hoc calculation for a specific resource type
- Only valid for the selected hardware
- Interference value very close to reality

General model

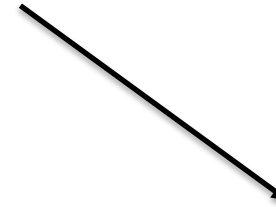
- When hardware vendor does not provide details
- The interference does not depend on the hardware
- But: more pessimistic

How to take into account interference?



Add this value to WCET

- traditional sched analysis is valid
- Very pessimistic



Add this value to the model as a new parameter

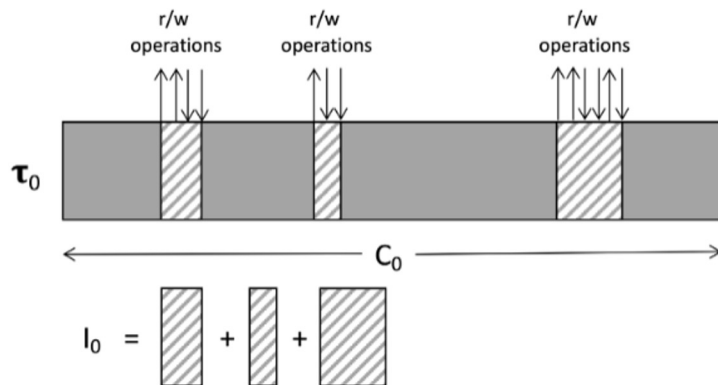
- Need to define new sched theory

- Two surveys
 - Until 2018 → Maiza C. et al (2019) A survey of timing verification techniques for multi-core real-time systems. ACM Comput Surv 52(3)
 - Until 2021 → Lugo T. et al (2022) A Survey of Techniques for Reducing Interference in Real-Time Applications on Multicore Platforms. IEEE Access 10
- Some examples
 - WCRA parameter (Worst Case number of shared Resource Accesses) (J. Galizzi et al., 2014)
 - isWCET parameter (interference-sensitive Worst Case Execution Time) (Nowotsch et al., 2014)
 - DRAM modeling (Kim et al., 2014)
 - Shared cache modeling (Guo et al., 2020)
 - MRSS model (Davis et al., 2021)

- We propose a general model where interference is a new parameter of the task model
- Highly critical real-time systems
- Dynamic priorities
- Need to:
 - Allocate tasks to cores using interference information
 - Define how this model is scheduled
 - Provide schedulability analysis

- M cores: M_1, M_2, \dots, M_m
- N tasks: $\tau = [\tau_1, \tau_2, \dots, \tau_n]$
- Each task is characterized by $\tau_i = (C_i, D_i, T_i, I_i)$

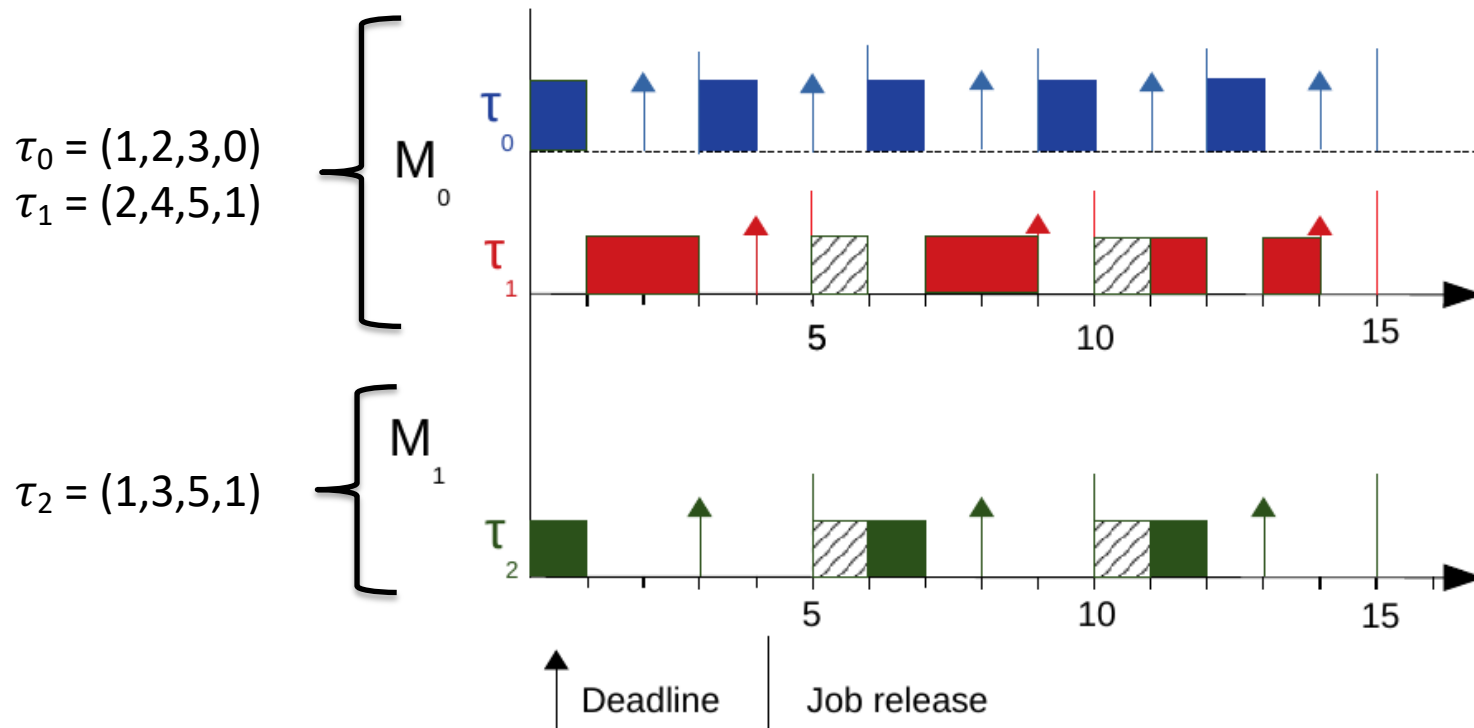
Interference parameter I_i



- Broadcasting task $\tau_i \rightarrow$ Provokes interference, $I_i \neq 0$
- Receiving task $\tau_i \rightarrow$ Receives interference so:
 - $I_i \neq 0$
 - there is at least τ_j in another core whose $I_j \neq 0$

Interference-aware scheduling

- Example



Schedulability analysis

- Dynamic priorities (EDF)

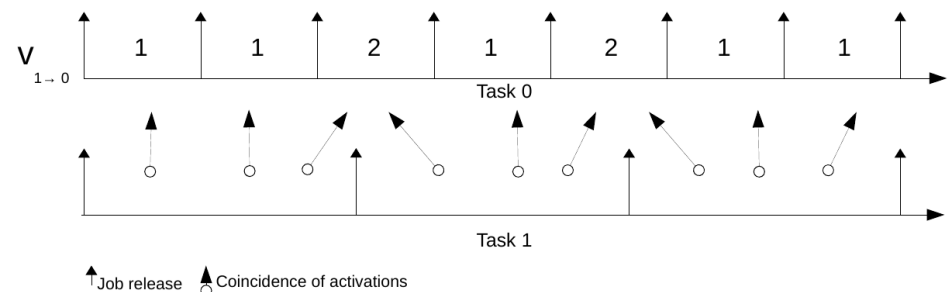
- Well-known analysis based on demand bound function (dbf)
- We want to obtain the equivalent dbf for the new model
- Max. number of activations that τ_j provokes to τ_i

$$\overrightarrow{v_{j \rightarrow i}}[a] = 1 + \sum_{t=aT_i+1}^{(a+1)T_i-1} g(t)$$

being

$$g(t) = \begin{cases} 1 & \text{If } t - T_j \left\lfloor \frac{t}{T_j} \right\rfloor = 0 \\ 0 & \text{Elsewhere} \end{cases}$$


– Example:



Schedulability analysis

- Use $v_{j \rightarrow i}$ to obtain a modified dbf that incorporates interference
- First approximation: Add $v_{j \rightarrow i}$ to WCET \rightarrow dbf'

$$\begin{array}{c}
 \max_{0 \leq a \leq A_i - 1} \overrightarrow{v_{j \rightarrow i}}[a] \cdot I_j \\
 \downarrow \\
 C'_i = C_i + \sum_{\tau_j \notin M_k} \max_{0 \leq a \leq A_i - 1} \overrightarrow{v_{j \rightarrow i}}[a] \cdot I_j \\
 \downarrow \\
 dbf'_{\tau_{M_k}}(t) = \sum_{\forall \tau_i \in M_k} C'_i \left\lfloor \frac{t + T_i - D_i}{T_i} \right\rfloor \longrightarrow dbf'_{\tau_{M_k}}(t) \leq t \quad \forall t \leq L_b
 \end{array}$$



 Very pessimistic

Schedulability condition

Schedulability analysis

- Use $v_{j \rightarrow i}$ to obtain a modified dbf that incorporates interference
- Second approximation: Add $v_{j \rightarrow i}$ to dbf \rightarrow dbf''

$$dbf''_{\tau_{M_k}}(t) = \sum_{\tau_i \in M_k} \left(C_i \left\lfloor \frac{t + T_i - D_i}{T_i} \right\rfloor + \sum_{\tau_j \notin M_k} \sum_{a=0}^{\left\lfloor \frac{t + T_i - D_i}{T_i} \right\rfloor - 1} \overrightarrow{v_{j \rightarrow i}}[a] \cdot I_j \right)$$

$$dbf''_{\tau_{M_k}}(t) \leq dbf'_{\tau_{M_k}}(t)$$



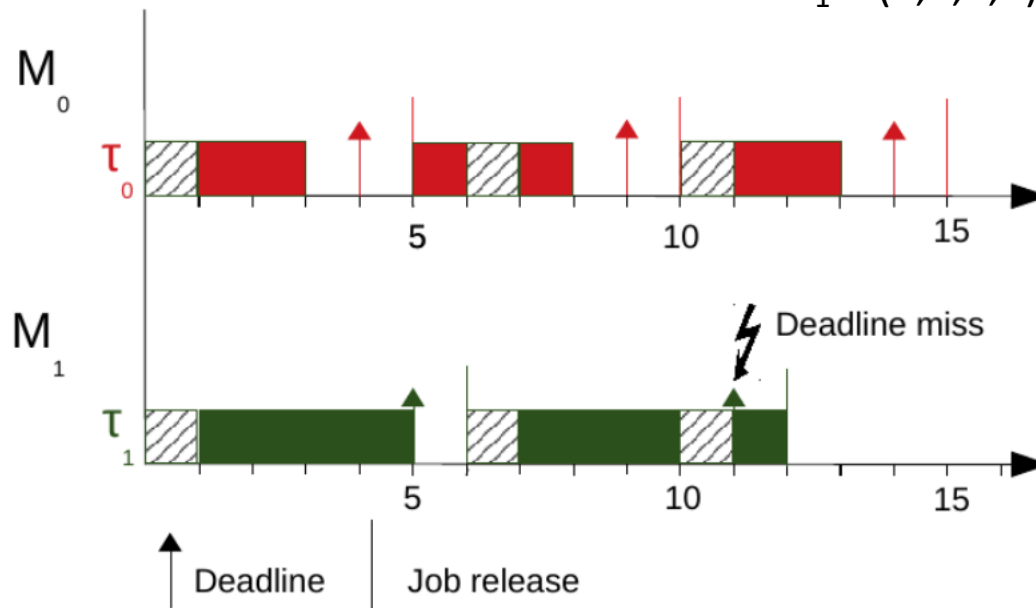
less
pessimistic

Schedulability analysis

- Counterexample

$$\tau_0 = (2, 4, 5, 1)$$

$$\tau_1 = (4, 5, 6, 1)$$



The first busy period is not the worst case

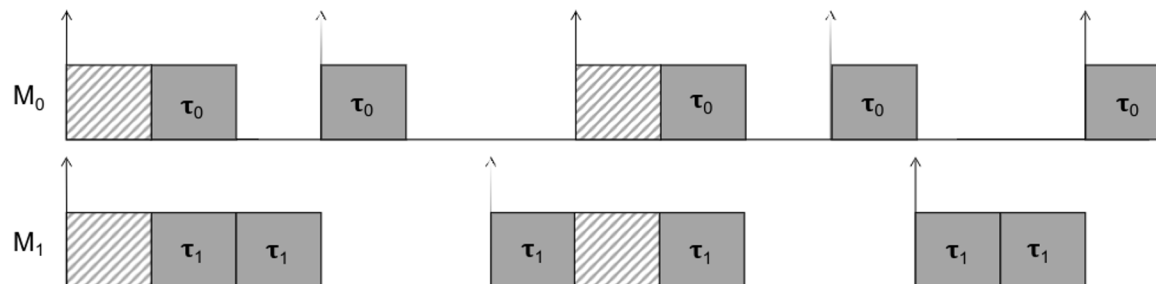
Schedulability condition

$$dbf''_{\tau_{M_k}}(t_1, t_2) \leq t_2 - t_1 \quad 0 \leq t_1 < t_2 \leq H$$

- Allocating task to cores is key to reduce the interference
- Well-known bin packing algorithms:
 - FFDU → First Fit Decreasing Utilization
 - WFDU → most widely used as it balances the load between cores
 - BF, NF, etc
- We need an allocation strategy that takes into account interference parameter I_i

Wmin allocator

- W matrix ($n \times n \times H$): takes into account the possible interference produced
- W is a binary matrix:
 - $W_{ij} = 1 \rightarrow \tau_i$ provoques interference to τ_j
 - $W_{ij} = 0 \rightarrow$ otherwise
- τ_i and τ_j in the same core $\rightarrow W_{ij}, W_{ji} = 0$
- τ_i is not broadcasting $\rightarrow W_{ij}, W_{ji} = 0$



t	W	Comment
0	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	τ_0 and τ_1 release
1	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	
2	$\begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$	τ_0 finishes its first activation
3	$\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	τ_1 finishes its first activation
4	$\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	
5	$\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	τ_1 releases, but τ_0 is not active
6	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	τ_0 releases while τ_1 is active
7	$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	
8	$\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	τ_0 and τ_1 finish
9->15	$\begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$	τ_0 and τ_1 are not active at the same time

Wmin allocates tasks to cores so W matrix is minimised

minimise
$$\max W = \sum_{\forall k} \max W_k = \sum_{k=1}^m \sum_{\substack{\tau_i \in M_k \\ I_i \neq 0}} \sum_{\tau_j \notin M_k} I_j$$

s.t.

$$\sum_{\forall k} O_{ik} = 1 \quad \forall i$$

$$\sum_{i \in k} U_i \cdot O_{ik} = U_{M_k} \quad \forall k$$

$$U_{M_k} \leq 1 \quad \forall k$$

$$\sum_{\substack{\tau_i \in M_k \\ I_i \neq 0}} \sum_{\tau_j \notin M_k} I_j = \max W_k \quad \forall k$$

$$O_{ik} \in \{0, 1\}$$

$$U_{M_k}, \max W_k \geq 0$$

SETS AND INDICES

i Tasks $\tau_i \in \{0, 1, 2, \dots, n-1\}$
 k Cores $M_k \in \{0, 1, 2, \dots, m-1\}$

PARAMETERS

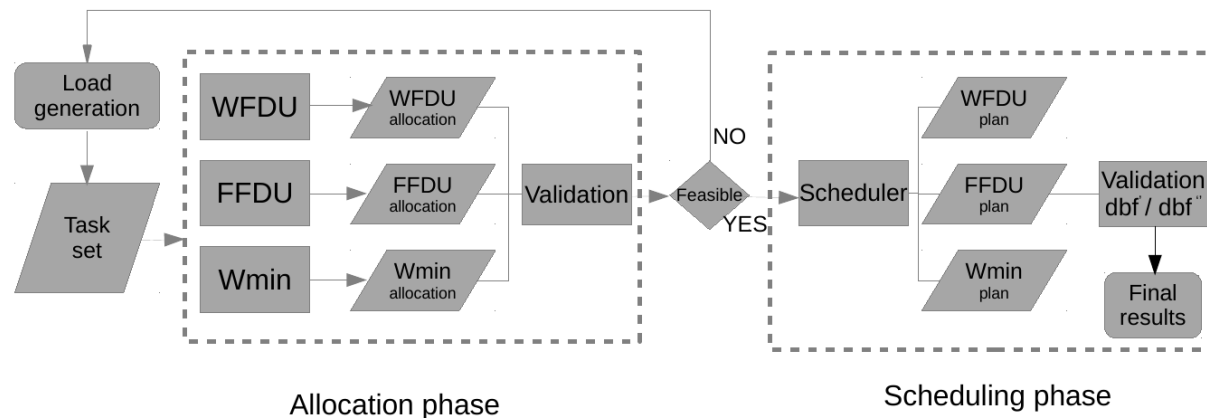
C_i Worst case execution time of τ_i
 T_i Period of τ_i
 U_i Theoretical utilisation of τ_i
 I_i Interference factor of τ_i over other tasks

DECISION VARIABLES

O_{ik} Allocation matrix. 1 if τ_i is allocated in core k and 0 otherwise.
 U_{M_k} Theoretical utilisation of core k .
 $\max W_k$ Maximum value of the sum of all elements of W for core k .
 $\max W$ Maximum value of the sum of all elements of W for all cores.

To evaluate the proposal we created a simulation scenario divided into 5 elementary steps:

1. Load generation
2. Allocation phase
3. Allocation validation
4. Scheduling
5. Scheduling validation



Intel Core i7 16GB RAM, Gurobi optimizer 9.5

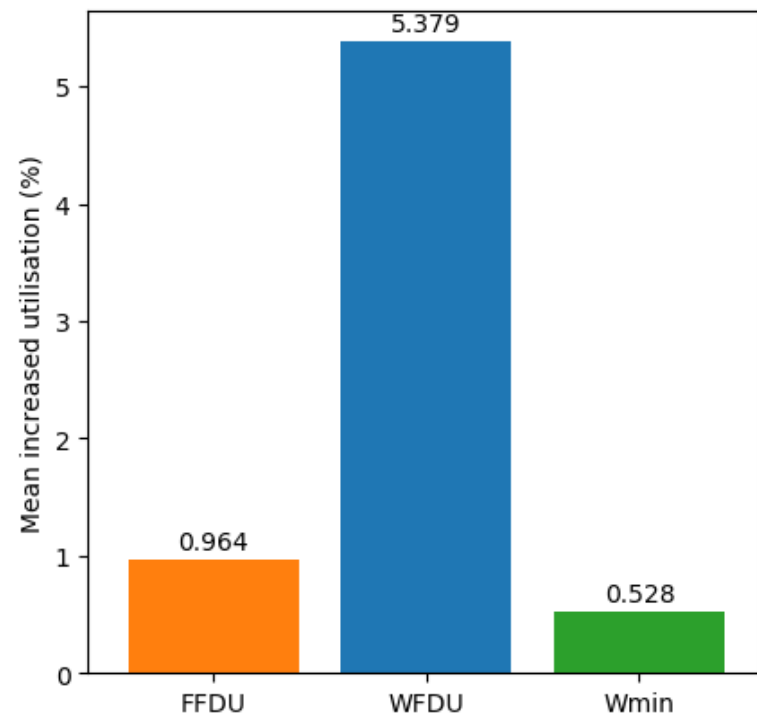
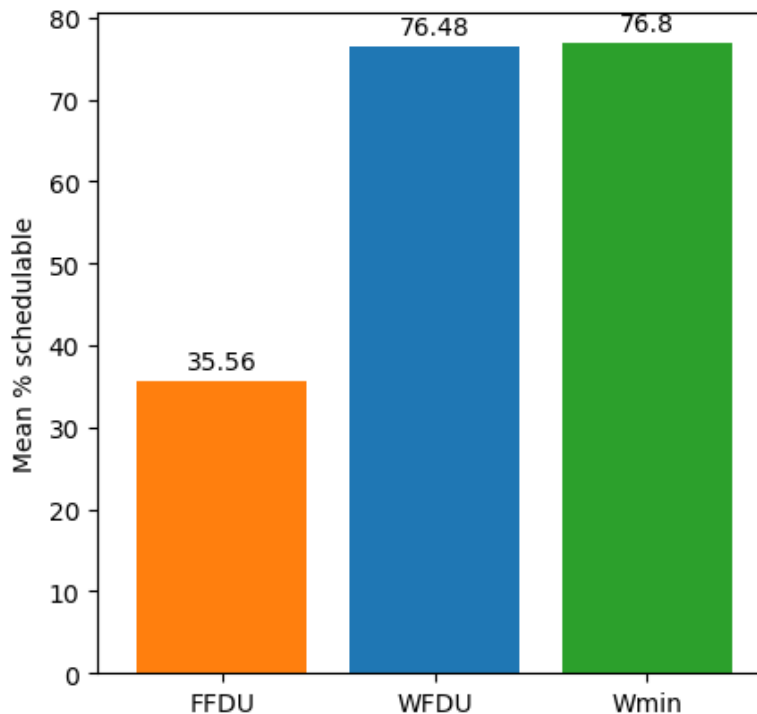
Evaluation

Number of cores	utilisation	Tasks	Broadcasting tasks	Interference over WCET (%)	Scenario
2 cores	1.1	4	2	10	1
				20	2
				30	3
	10			4	
	1.5			20	5
	30			6	
4 cores	2.1	12	3	10	7
				20	8
				30	9
	10			10	
	3			20	11
	30			12	
8 cores	4.1	20	5	10	13
				20	14
				30	15
	10			16	
	6			20	17
	30			18	
10 cores	5.1	28	7	10	19
				20	20
				30	21
	10			22	
	7.5			20	23
	30			24	

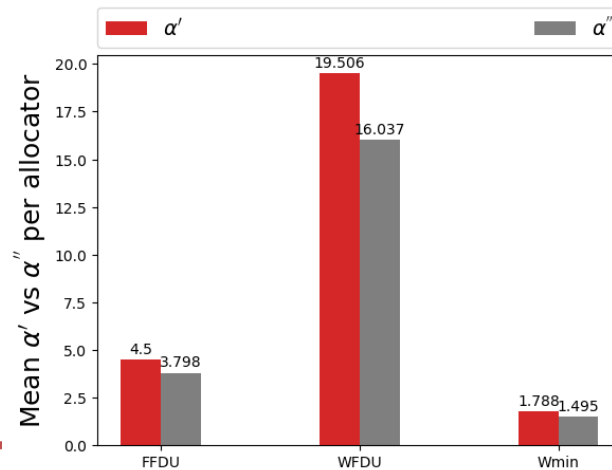
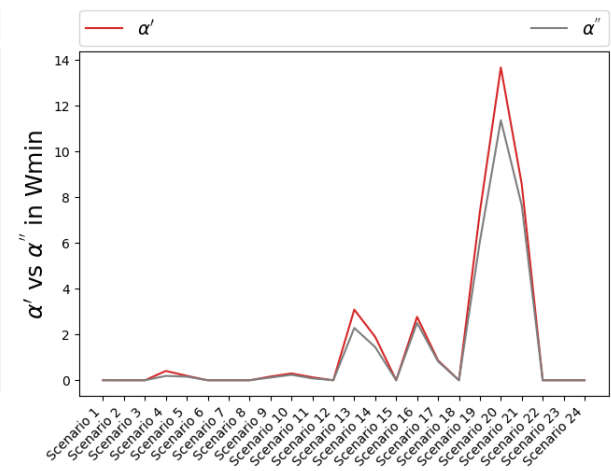
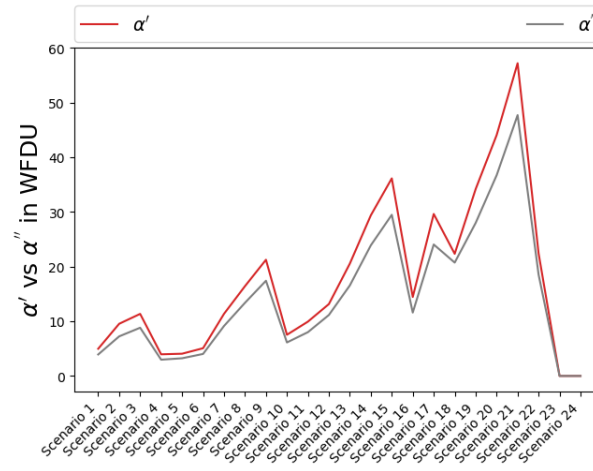
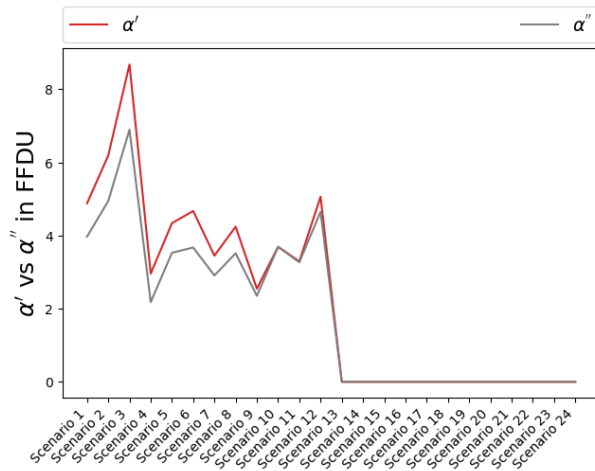
- Evaluated parameters
 - Allocators comparison:
 - Increased utilization: The increase in utilization with respect to the theoretical utilization
 - Schedulability ratio: Percentage of feasible plans over total task set with valid allocations (step5 vs step3)
 - Schedulability comparison
 - α' : difference between real and estimated utilisation by dbf'
 - α'' : difference between real and estimated utilisation by dbf''

Increased utilization and schedulability ratio

- WFDU has good schedulability but much increased utilisation.
- FFDU has the opposite behaviour
- Wmin presents the advantages of WFDU and FFDU.



- α' and α''



- This talk is the result of the work published in:
 - José María Aceituno, Ana Guasque, Patricia Balbastre, José E. Simó, Alfons Crespo. **Hardware resources contention-aware scheduling of hard real-time multiprocessor systems**. J. Syst. Archit. Vol. 118 (2021)
 - Ana Guasque, José María Aceituno, Patricia Balbastre, José Simó, Alfons Crespo. **Schedulability analysis of dynamic priority real-time systems with contention**. The Journal of Supercomputing (2022)
- The model is implemented in Xoncrete tool
 - Eyesat 3U Cubesat
- Future work
 - Improve I_i calculation with more specific information
 - Improve schedulability analysis
 - Extend to other models